

# Octave - An Open-Source tool (Similar to Matlab)

KR Chowdhary  
Former Professor & Head  
*Email: [kr.chowdhary@gmail.com](mailto:kr.chowdhary@gmail.com)*  
*Webpage: [www.krchowdhary.com](http://www.krchowdhary.com)*

Department of Computer Science and Engineering  
MBM Engineering College, Jodhpur

May 27, 2015

To plot more accurate graph:

=====

```
octave:##> angles=linspace(0, 2*pi, 1000);  
octave:##> y = sin(angles);  
octave:##> plot(angles, y);
```

Improving the presentation:

=====

```
octave:##> title('Graph of y = sin(x)')  
octave:##> xlabel('Angles')  
octave:##> ylabel('value')  
octave:##> grid on
```

multiple graphs:

=====

```
octave:##> plot(angles, y, ':', angles,  
               cos(angles), '-')
```

To save the graph in a file:

```
octave:##> print('graph1.eps', '-deps')
```

to save postscript version of the graph

Graph commands can be saved in file and run later:

```
octave:##> gedit  rectsin.m
t = linspace(0, 10, 100);
y = abs(sin(t));
plot(t,y);

title('Rectified Sine Wave');
xlabel('t');
```

and run it by command

```
octave:##> rectsin<cr>
```

```
if expression
    statements
elseif expression
    statements
else
    statements
end
```

```
octave:##> a=0; b=2;
```

```
octave:##> if a > b
    c=3
    else
        c=4
    end
c = 4
```

```
octave:##> 1 == 2
ans=0
```

```
switch x
case x1,
    statements
case x2,
    statements
otherwise,
    statements
end
```

```
octave:##> a=1;
octave:##> switch a
    case 0
        disp('a is zero');
    case 1
        disp('a is one');
otherwise
    disp('a is not a binary digit');
end
```

```
a is one
```

```
for variable = vector
    statements
end
```

```
octave:##> for n=1:5
    nf(n) = factorial(n);
end
octave:##> disp(nf)
    1    2    6   24  120
```

```
while expression
    statements
end
```

For example,

```
octave:##> x=1;
octave:##> while 1+x > 1
    x = x/2;
end
octave:##> x
x = 1.1102e-016
```

```
octave:##> A=[5 7 9
              -1 3 -2]
A = 5 7 9
    -1 3 -2
octave:##> B=[2 0; 0 -1; 1 0]
B= 2 0
    0 -1
    1 0
octave:##> C = [1:3; 8:-2:4]
C = 1 2 3
    8 6 4
Matrix multiplication
octave:##> A*B
ans = 19 -7
      -4 -3
octave:##>B*C
ans = 2 4 6
      -8 -6 -4
      1 2 3
```

# The transpose operator

```
octave:##> A
```

```
A = 5 7 -1
```

```
    3 9 -2
```

```
octave:##> A'
```

```
ans = 5 3
```

```
      7 9
```

```
     -1 -2
```

```
octave:##> I = eye(4)
```

```
I = 1 0 0 0
```

```
    0 1 0 0
```

```
    0 0 1 0
```

```
    0 0 0 1
```



```
subplot(rows ,columns ,select )
octave:##> x = linspace(-10, 10);
octave:##> subplot(2,1,1) % Specify two rows, one column, and select
octave:##> % the top one as the current graph
octave:##> plot(x, sin(x));
octave:##> subplot(2,1,2);
octave:##> plot(x, sin(x)./x);
```

3D plots:

```
octave:##> t = 0:pi/50:10*pi;
octave:##> x = sin(t); y = cos(t); z = t;
octave:##> plot3(x, y, z);
```

```
octave:##> x = 2:0.2:4; % Define the x- and y- coordinates
octave:##> y = 1:0.2:3; % of the grid lines
octave:##> [X,Y] = meshgrid(x, y); %Make the grid
For example, to plot  $f(x, y) = (x - 3)^2 - (y - 2)^2$  over the grid
calculated earlier, you would type:
octave:##> Z=(X-3).^2 - (Y-2).^2;
octave:##> surf(X,Y,Z)
```