Operating System Problems on Introduction to Operating Systems

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Problem set #1

- 1. 1.1 What are the three main purposes of an operating system?
 - 1.2 List two advantages of batch processing os.
 - 1.3 List two advantages of multi-programming os.
 - 1.4 List advantages of time-sharing os.
 - 1.5 What is the main difficulty that a programmer must overcome in writing an operating system for a real-time environment?
- 2. Which of the following instructions should be privileged?
 - 2.1 Set value of timer.
 - 2.2 Read the clock.
 - 2.3 Clear memory.
 - 2.4 Issue a trap instruction.
 - 2.5 Turn off interrupts.
 - 2.6 Modify entries in device-status table.
 - 2.7 Switch from user to kernel mode.
 - 2.8 Access I/O device.

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Problem set #2

- 1. Some early computers protected the operating system by placing it in a memory partition that could not be modified by either the user job or the operating system itself. Describe two difficulties that you think could arise with such a scheme.
- 2. In a multiprogramming and time-sharing environment, several users share the system simultaneously. This situation can result in various security problems.
 - 2.1 What are two such problems?
 - 2.2 Can we ensure the same degree of security in a time-shared machine as in a dedicated machine? Explain your answer.
- 3. Under what circumstances would a user be better off using a time- sharing system than a PC or a single-user workstation?
- Describe a mechanism for enforcing memory protection in order to prevent a program from modifying the memory associated with other programs.
- 5. Describe some of the challenges of designing operating systems for mobile devices compared with designing operating systems for traditional PCs.