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## 26.1 The Class NP

**Definition 26.1 NP.** *A language is in NP iff it is decided by some Nondeterministic Turing Machine (NDTM) in Polynomial time. An NDTM guesses the alternatives.*

Polynomial solution for these problems are not known to exist. In an NDTM the solution is selected nondeterministically rather than systematically examining all the possibilities. Therefore  $\mathbf{P} \subseteq \mathbf{NP}$ , because a  $\mathbf{P}$  problem is also an  $\mathbf{NP}$  (see Fig. 26.1). Hence,  $\mathbf{NP}$  is class of membership problems for languages in,

$$\mathbf{NP} = \bigcup_{P(n)} \text{NTIME}(P(n)). \quad (26.1)$$

Following the examples of  $\mathbf{NP}$  problems:

1. *SATISFIABILITY Problem.* Input is Boolean expression  $u$  in CNF (Conjunctive Normal Form), and output is Yes, if there is an assignment that satisfies  $u$  else No. The Complexity in  $\mathbf{P}$  is unknown, while in  $\mathbf{NP}$  is Yes. This problem is also called SAT problem.

**Definition 26.2 NP-Complete.** *A decision problem B is NP-complete if:*

- (a) *B is in NP, and*
- (b) *every problem A in NP is reducible to B in polynomial time.*

*The problem B can be shown to be in NP by demonstrating that a candidate solution to B can be verified in polynomial time.*

A consequence of this definition is that if we had a polynomial time algorithm on a Universal TM (UTM), for  $B$ , we could solve all problems in  $NP$  in polynomial time.

The Satisfiability problem is  $NP$ -complete. A Boolean expression  $\phi = \{\bar{x} \vee y\} \wedge (x \vee \bar{z})$  is satisfiable for  $x = 0$ ,  $y = \text{don't care}$ ,  $z = 1$ , as it evaluates  $\phi$  to 1 (TRUE).

$SAT$  is languages of all satisfiable formulas,

$$\mathbf{SAT} = \{\langle \phi \rangle \mid \phi \text{ is satisfiable Boolean formula}\}. \quad (26.2)$$

Cook-Levin theorem links the complexity of *SAT* problem to complexities of all problems in *NP*. Using this, any *NP* problem can be converted into *SAT* in polynomial time.

2. *Hamiltonian Path Problem*. The input is directed graph  $G = (V, E)$ , and output is Yes if there is a single cycle that visits all nodes, and No other wise. The complexity **P** is unknown, and **NP** is Yes. A Hamiltonian path problem is in *NP*, but its solution can be verified in **P**.
3. *Subset Sum Problem*. The Input is set  $S$ , number  $k$ , and output is YES if there is set  $P \subseteq S$ , whose total is  $k$ , else No. The Complexity class **P** is unknown, while **NP** is YES.

The table 26.1 shows the various complexity classes for Time.

Table 26.1: Complexity classes for Time

<i>Class</i>	<i>Machine</i>	<i>Time constraint</i>
<b>DTIME</b> ( $f(n)$ )	<i>DTM</i>	$f(n)$
<b>P</b>	<i>DTM</i>	$poly(n)$
<b>NTIME</b> ( $f(n)$ )	<i>NDTM</i>	$f(n)$
<b>NP</b>	<i>NDTM</i>	$poly(n)$
<b>EXPTIME</b>	<i>DTM</i>	$2^{poly(n)}$

## 26.2 Space Complexity

**Definition 26.3 S(n)**. A function  $S(n)$  is called space constructible if there exists an  $S(n)$  space-binded Deterministic Turing Machine that, for each input  $|w| = n$  requires exactly  $S(n)$  space. Therefore,  $S(n)$  is space complexity of a deterministic Turing Machine.

**Definition 26.4 DSPACE(S(n))**. It is class of languages that have space complexity of  $O(S(n))$ , on deterministic TM.

$$DSPACE(S(n)) = \{L \mid L \text{ is decidable by } O(S(n)) \text{ space on } DTM\}.$$

**Definition 26.5 PSPACE** : The class of membership problems for the languages decidable in polynomial space on deterministic Turing Machine are:

$$PSPACE = \bigcup_k DSPACE(n^k) \quad (26.3)$$

**Definition 26.6 NSPACE(S(n))**:

$$NSPACE(S(n)) = \{L \mid L \text{ is decidable by } O(S(n)) \text{ space on } NDTM\}$$

The table 26.2 shows the details of various space complexities.

Class	Machine	Space constraint
<b>DSPACE</b> ( $f(n)$ )	DTM	$f(n)$
<b>L</b>	DTM	$O(\log n)$
<b>PSPACE</b>	DTM	$poly(n)$
<b>EXSPACE</b>	DTM	$2^{poly(n)}$
<b>NSPACE</b> ( $f(n)$ )	NDTM	$f(n)$
<b>NL</b>	NDTM	$poly(n)$
<b>NEXSPACE</b>	NDTM	$2^{poly(n)}$

**Theorem 26.7 Savitch's Theorem:** *If a Nondeterministic TM uses  $f(n)$  space, it can be converted into a Deterministic TM that uses  $f^2(n)$  space.*

As per Savitch's theorem:  $PSPACE = NSPACE$ ,  $EXSPACE = NEXSPACE$ .

For nondeterministic TM, if  $f(n)$  is maximum number of tape-cells scan in any branch of computation, then its complexity is  $f(n)$ .

The *SAT* problem, which is *NP – Complete* in time, is linear space, because the space is reusable.

$$PSPACE = NSPACE,$$

$$P \subseteq PSPACE.$$

$$NP \subseteq NSPACE,$$

Therefore,  $NP \subseteq PSPACE$ .

From above,

$$P \subseteq NP \subseteq PSPACE = NSPACE \subseteq EXPTIME.$$

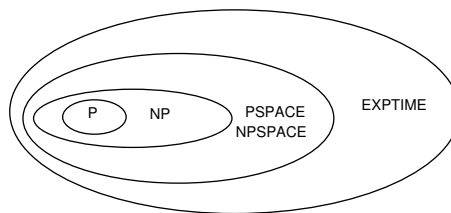


Figure 26.1: Complexity classes' relations

## 26.3 NP-Complete and NP-Hard Problems

**Definition 26.8 NP-Complete:** *A language  $B$  is NP-complete if it satisfies two-conditions: (1)  $B \in NP$ , (2) Every  $A \in NP$  is polynomial time reducible to  $B$ , i.e.,*

$$B \in NP \wedge \forall A : A \in NP \wedge A \leq_P B \Rightarrow B \in NP\text{-Complete}.$$

**Definition 26.9 NP-Hard.** A language  $Q$  is NP-hard if every  $L \in NP$  is polynomially reducible to  $Q$ , i.e.,

$$\forall L : L \in NP \wedge L \leq_P Q \Rightarrow Q \in NP\text{-hard}$$

The NP-hard problem that is also  $NP$  is called  $NP$ -complete. The figure 26.2 shows the relations between  $P$ ,  $NP$ ,  $NP$ -complete, and  $NP$ -hard problems for  $P \neq NP$ .

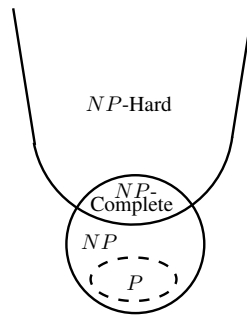


Figure 26.2:  $P$ ,  $NP$ ,  $NP$ -complete, and  $NP$ -hard set of problems

**Definition 26.10 Co-NP:**  $Co-NP$  is complement of  $NP$ , therefore,  $Co-NP$  is set of all the complements of all the  $NP$  problems.

**Theorem 26.11 NP-Complete Theorem:** If  $B$  is  $NP$ -Complete and  $B \in P$ , then  $P = NP$ .

**Proof:** If  $B$  is  $NP$ -Complete then every problem in  $NP$  is polynomially reducible to  $B$ . Since  $B \in P$ , therefore, every  $NP$  problem is polynomially reducible to  $B$ , which is  $P$ . Hence, every  $NP$  is  $P$ , i.e.  $P = NP$ . ■

Once we get  $NP$ -Complete, other  $NP$  problems can be reduced to it. However, establishing first  $NP$ -Complete problem is difficult.

**Theorem 26.12** If  $B \in NP\text{-Complete}$  and  $B \leq_P C$  for  $C \in NP$ , then  $C \in NP\text{-Complete}$ .

**Proof:** We must show that every  $A \in NP$  is polynomially reducible to  $C$ . Because  $B$  is  $NP$ -Complete, therefore, every  $A \in NP$  is polynomially reducible to  $B$ . (as per property of  $NP$ -Complete). And  $B$  in turn is polynomially reducible to  $C$  (given).

Because the property of polynomial is closed under the composition, we conclude that every  $A \in NP$  is polynomially reducible to  $C$ . Therefore  $C$  is  $NP$ -Complete. ■

**Theorem 26.13 Cook-Levin Theorem:**  $SAT$  is  $NP$ -Complete.

**Proof Idea:** It is easy to show that *SAT* is *NP*, the hard part is to show that any language in *NP* is polynomially reducible to *SAT*.

Therefore, we construct a polynomial time reduction for every  $A \in NP$  to *SAT*. Reduction for a language  $A$  takes input  $w$  and produces Boolean formula  $\phi$  that simulates the *NP* machine for  $A$  on input  $w$ .

If machine accepts,  $\phi$  has a satisfying assignment, that corresponds to accepting computation, otherwise NO.

Therefore,  $w \in A$  iff  $\phi$  is satisfiable.

The examples of *NP*-Complete problems are: *3-SAT*, *Hamiltonian path problem*, *subset construction problem*.

Following are also the *NP*-complete problems.

Boolean satisfiability problem (SAT)

Hamiltonian path problem

Travelling salesman problem (decision version)

Subset sum problem

Vertex cover problem

Graph coloring problem